

Léa Mosesso

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Experience

Research engineer

At LIRIS (CNRS) for [Limites Numériques](#)
May 2024 → February 2025

Participative workshops on uses and attachments to smartphones (*project management: search for partners, design, facilitation, analysis*)

Survey on obsolescence ([graphic presentation](#))

Writing (*academic papers, [newsletter](#)*)

Freelance designer

Since January 2023

Qualitative study on eco-anxiety (*self-observation workbooks, graphic design, illustration*)

Survey on obsolescence (*project management*)

[Exhibition, lectures FR / EN](#)

Teaching (Télécom Paris, DSAA Villefontaine, HEAD Genève, Strate Lyon)

Design researcher

At LIRIS (CNRS) for [Limites Numériques](#)
June → December 2022

Qualitative study on software obsolescence
[Master's thesis](#) 🏆 [Best thesis award 2023](#) of the French Digital Council

[Interviews and user paths, comics](#)

UX designer

With the researcher [Gauthier Roussilhe](#)
January → June 2022

Field study on digital exclusion for [Plateaux Numériques](#)

UI/UX designer

At JAW Studio, eyewear design studio
July 2019 → August 2021

[Graphic design, motion design](#)

My interests focus on environmental impacts of digital technologies. Between research and creation, my work aims at **developping less consuming digital devices and services**, and **reducing dependency** on digital technologies, while **taking into account user experience**.

Education

MSc Strategy & Design for the Anthropocene

2021 → 2023 • Strate (Lyon, France)

[Training in ecological redirection in english](#)

Diagnosis of the Anthropocene (*resources, biodiversity, geopolitics, economy...*)

Inquiry and [interactive mapping](#) of results

Design fiction (*dismantling of an organisation*)

Living-centered workshop (*design, facilitation*)

Interactive design DSAA (master)

2018 → 2020 • Villefontaine design school (France)

[Service design and field studies](#) (*[user paths](#), ideation, prototyping*)

[Data visualisation](#)

[Design fiction](#)

[Ecological data activism](#) (*Master's thesis*)

Digital graphic design BTS (bachelor)

2016 → 2018 • Villefontaine design school (France)

UI / UX design (*[web](#), [app](#), [graphic identity](#)*)

Introduction to creative coding and Arduino

HOBBIES

Volunteer at [Maison de l'Écologie](#)

Readings (*[A Bestiary of the Anthropocene](#); [Internet, année zéro](#); [Écologies déviantes](#); [Toonzie](#)*)

LANGUAGES

English C1

Italian A2

German A1

TOOLS

Figma / Penpot / Sketch

Affinity Publisher

Notion

Adobe (Ai, Id, Ps, Ae, Xd)

Wordpress, HTML, CSS, p5